

[Faculty Member] Department of Information Media, Faculty of Information Technology	
Recruitment Personnel	Professor or Associate Professor (either full-time or specially appointed) or Assistant Professor (term-limited),
Field of Specialization	Game design and entertainment content
Expected courses to teach	Game Design Theory, Game Production Theory, Game Creator Training, Exercises, Media Practice Courses, Graduation Research, and other newly established courses that may be assigned."
Qualifications	<p>Applicants must meet the following requirements:</p> <p>(1) Must have enthusiasm for education and research in the fields related to game production and game creators in the Department of Information Media at our university,</p> <p>(2) Have a master's degree or equivalent achievements or work results in related fields,</p> <p>(3) Be able to work actively and cooperatively in the affairs of our university,</p> <p>(4) Be able to perform university duties in Japanese.</p>
Start date	September 1, 2023 or as soon as possible thereafter
Compensation	According to the regulations of Kanagawa Institute of Technology
Work Location	Atsugi, Kanagawa Prefecture , Japan
Application deadline	Must arrive by Monday, June 5th, 2023. We may conduct interviews and make decisions on a rolling basis as soon as we receive application materials."
Application Documents	<p>(1) Resume (with photo attached) (see Note *1)</p> <p>(2) List of research and works (see Note *2)</p> <p>(3) List of activities in academic society or professional</p>

	<p>organization (See Note *3)</p> <p>(4) Reprints or copies of significant papers (no more than 5 papers)</p> <p>(5) Aspirations for education and research (About 1,000 characters)</p> <p>(6) One letter of recommendation or two references (names, affiliations, and contact information)</p> <p>For (1), (2) and (3), please download and complete the designated form (Word file) from the university's website (<a href="http://www.kait.jp/recruit/">http://www.kait.jp/recruit/</a>). [Note]</p> <p>*1: Fill in the Curriculum Vitae (A).</p> <p>*2: Enter the papers published by academic societies in Curriculum Vitae (B-1), the papers published in refereed international conferences in Curriculum Vitae (B-2), and other publications, patents and works in Curriculum Vitae (B-3). Sort the publications from newest to oldest.</p> <p>*3: Fill in the Curriculum Vitae (C).</p>
Submission destination	<p>Chair of Content Technology Faculty Selection Committee, Department of Information Media, c/o Department Director of General Affairs Department, Kanagawa Institute of Technology</p> <p>1030 Shimo-Ogino, Atsugi, Kanagawa 243-0292, Japan</p> <p>Application documents must be sent in an envelope indicated in red with "Application for Faculty Member (Game Design), Department of Information Media" on front, and sent by simple registered mail or registered mail. Personal information submitted will not be used for any purpose other than the selection process. Application documents will not be returned.</p>
Contact information	<p>SATO Hisashi, Professor and Selection Committee Chair Department of Information Media, Faculty of Information Technology Email: <a href="mailto:sato(AT)ic.kanagawa-it.ac.jp">sato(AT)ic.kanagawa-it.ac.jp</a></p> <p>*Change (AT) into @ when sending an e-mail.</p>